Thomas Linstead

Senior Salesforce Developer
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PROFESSIONAL SUMMARY

Organised and efficient lead developer with over 5 years of Salesforce Experience. Skilled programmer, with a wide variety of Programming, Web Development and Software Engineering knowledge. Supported by a First Class Master's degree in the field of computer science.

EXPERIENCE

October 2014 – PRESENT
Epos Now - Leader in cloud-based Point of Sale Systems
Senior Salesforce Developer

- Led development of the Salesforce CRM used in every area of the business - Sales, Service, Accounts, Dispatch & HR
- Worked together with business analysts, management and key stakeholders throughout the business to advise and communicate development of new features and content
- Project planning and requirement gathering, architecture design, implementation and third party integrations
- Led a team of salesforce administrators and developers
- Collaborated with third parties & consultancies e.g 4C
- Developed many API integrations with various third party services involving consuming and constructing REST APIs
- Successful Lightning migration and rollout

Development Experience:
Visualforce and Apex programming, including Batch Apex, Schedulers, Bulkifying code, Asynchronous Apex, Triggers and REST endpoints. Lightning Component Development, SLDS, Javascript and JQuery

Administration Experience:
- Sales and Service Clouds, Pardot, SMS, XCD HR, Level11 Gamification, CPQ, Asperato Billing, FinancialForce Accounting & Dispatch/Fulfilment
- Admin and configuration involving setup, reports and dashboards, workflows, process builder, lightning rollout, data analysis & data loader imports

For more information regarding my Salesforce Development experience see:
https://www.swcdesigns.com/Salesforce.php

SKILLS

Extensive Experience
- Apex, Visualforce, SOQL & Aura Components
- HTML, CSS & JavaScript
- C# & SQL

Moderate Experience
- PHP
- Java
- C++, OpenGL
- Unix Scripting

Tools
- Salesforce
- Microsoft Office Suite
- Visual Studio
- Unity
- NetBeans
- Source Control (SourceTree & Git)
- Image Editing
- Marketing Campaigns (Pardot & Mailchimp)
- LaTeX

Accreditations
- Certified Salesforce Administrator ADM201
- Ranger on Trailhead

SALESFORCE CERTIFIED Administrator — **RANGER**

▫ Up to date IT skills, high level of proficiency with most common applications & software
▫ Excellent problem solving, logical and analytical skills
▫ Fast learner, with strong academic roots
▫ Good leadership skills, developed through leading & working effectively with a team of admins & developers
▫ Very hard working and flexible

EDUCATION

 University of East Anglia *2010 – 2014*
Degree of Master of Computing with First Class Honours in Computer Graphics

Modules

Software Engineering:

• Data Structures and Algorithms 70%, Software Engineering I 81%, Software Engineering II 78%, Advanced Programming Concepts and Techniques 78%

Computer Graphics:

• Graphics I 85%, Graphics II 75%, Advanced Graphics 79%, Computer Games Laboratory 89%

Mathematics:

• Mathematics for Computing 88%, Computing Fundamentals 91%, Theoretical Computing 65%

Other:

• Sound and Image I 70%, Computer Networks 77%, Architectures and Operating Systems 85%

Significant Projects

• 3rd Year Dissertation Project: Real-Time Ray Tracing 76%
Programmed using C++, OpenCL and OpenGL

• Final Year Dissertation Project: Haptic Software for Molecular Docking 78%

C# development interfacing with custom C++ DLLs, modular design and team collaboration utilising Git source control

Kett Sixth Form *2008 – 2010*
A2 Level Qualifications

• Computing (Grade A)   Product Design (Grade A)
• Physics (Grade D)   Chemistry (Grade D)

Sprowston High School *2008*
12 GCSEs at grade B or above (Including Maths & English)

INTERESTS

o A wide variety of gaming including tabletop & console
o Keep interest in the latest technology & gadgets
o Game development & the local development community
  - Developer meetups, taking part in Game Jams & events such as **Brains Eden, Dare to be Digital** and the **Norwich Gaming Festival**
o Film & digital entertainment enthusiast
  - Been part of Anime Soc at University & part of the local Cinema membership scheme

AWARDS

Sprint Champion - 2015
Unsung Hero - 2016 & 2017
Peoples Champion - 2018

ADDITIONAL INFORMATION

Full clean drivers licence with own car

PERSONAL PROJECTS

Spaceship Building Game
Developed in Unity (C#)
Available on PC via Itch.io

Physics-based Mobile Game
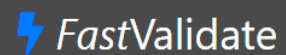*Developed in Unity (C#)*
Android, Amazon & iOS

API based gaming information
Amazon Alexa Voice Skill
Node.JS and PHP

Daily Quiz Platform/Website
Developed with HTML, CSS, JavaScript, PHP & SQL

Email, Phone & Address
Validation Service
REST API, JavaScript Library, Salesforce Package & Chrome Extension

Multiplayer Survival Game
Developed in Unity (C#)
Standalone remake of Infected Java Minecraft Mod
Coming Soon (As seen at Norwich Gaming Festival 2019)

PORTFOLIO OF THOMAS LINSTEAD
www.swcdesigns.com